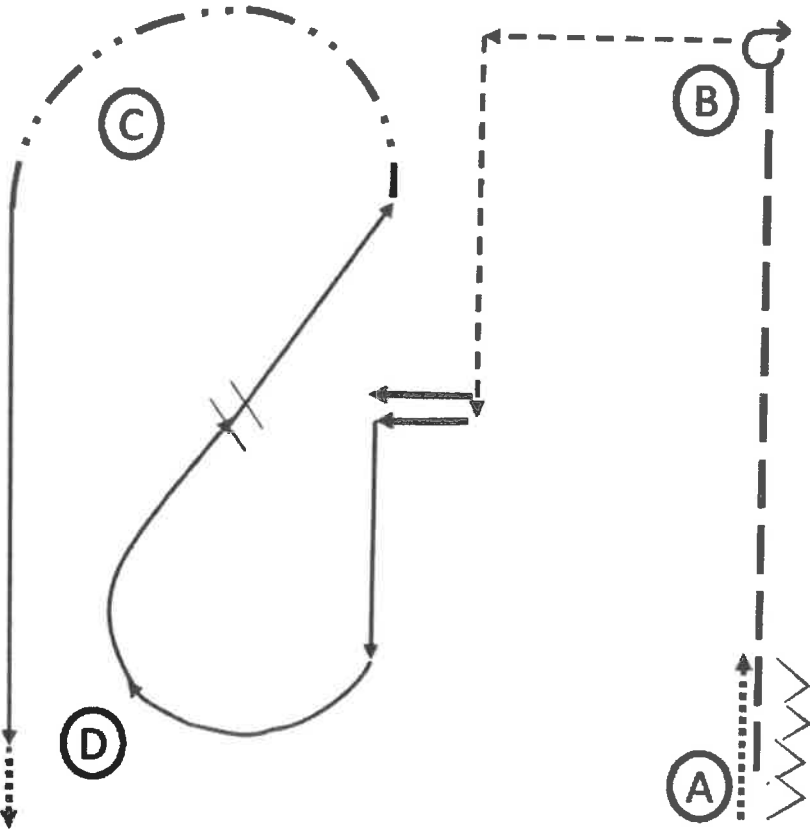


Western Horsemanship

Amateur - Youth

AH1	AMATEUR WESTERN HORSEMANSHIP ALL AGES ALL PAINT REGISTRIES
ABHM	AMATEUR WESTERN HORSEMANSHIP ALL AGES SPB AMATEUR WESTERN HORSEMANSHIP ALL AGES
YH1	YOUTH WESTERN HORSEMANSHIP 18 & UNDER ALL PAINT REGISTRIES
XH1	YOUTH WESTERN HORSEMANSHIP 18 & UNDER SPB YOUTH WESTERN HORSEMANSHIP 18 & UNDER

- 1 Ready at A - Walk and back up to marker
- 2 Extended jog
- 3 Stop – 270° right pivot
- 4 Jog – turn square and jog to center
- 5 Stop – right side pass
- 6 Right lope
- 7 Lead change simple or flying
- 8 Left lope
- 9 Extended left lope
- 10 Back to regular left lope until D and walk to exit



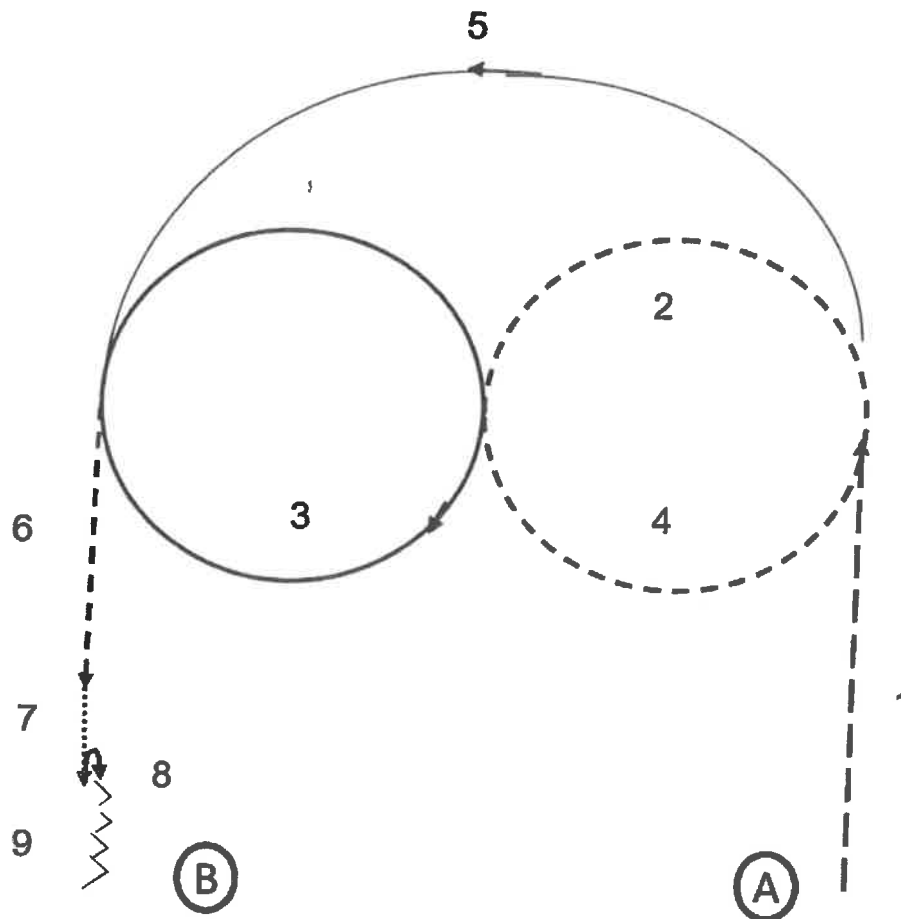
	Lope / Galop		Extended Lope / Galop allongé
	Jog		Extended Jog / Trot
	Walk / Pas		Turn / pivot
	Marker -/cône		Backup / reculer

Western Horsemanship

Novice Amateur
Novice Youth





PHCI / APHA





PHCI NOVICE WESTERN HORSEMANSHIP (not approved)



Be ready at A,

1. Extended jog straight
2. Jog and half circle until center
3. Lope right lead and small circle back to center
4. Jog half circle to left
5. Lope left lead
6. jog
7. Walk and stop before marker
8. 180° right pivot on haunches
9. back up to marker

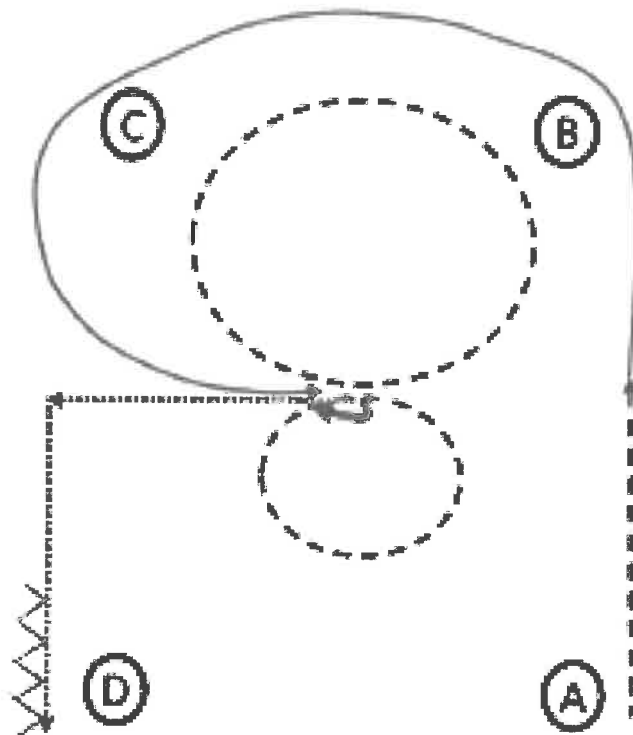
 Lope / Galop
 Jog
 Walk / Pas
 Marker -/cône

 Extended Lope / Galop allongé
 Extended Jog / Trot
 Turn / pivot
 Backup / reculer

Western Horsemanship

Rookie Amateur
Rookie Youth

- 1 Be ready at marker - jog halfway
- 2 Left lope - Lope $\frac{1}{4}$ circle to center
- 3 Jog a big circle to left
- 4 Jog a small circle to right
- 5 Stop at center
- 6 180° right pivot on haunches
- 7 Walk straight- turn square to left
- 8 stop
- 9 backup minimum 2 strides



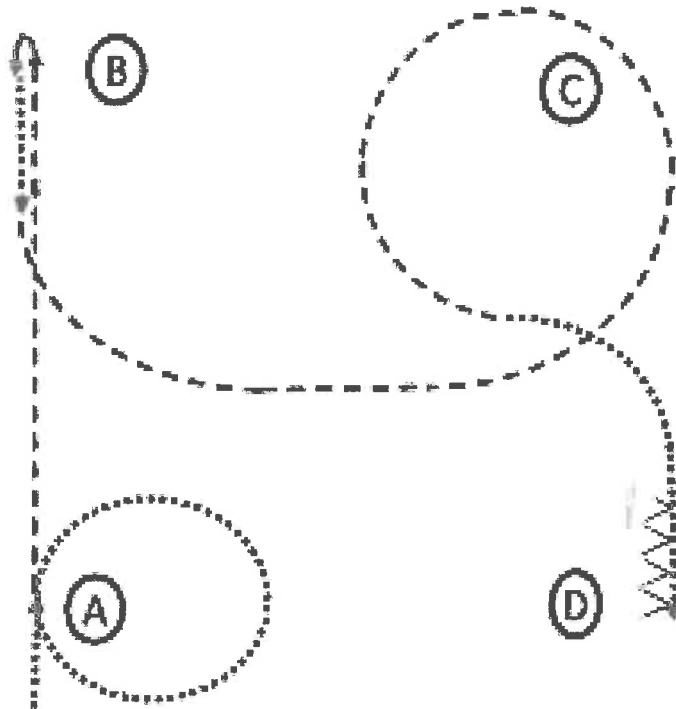
→ Lope / Galop
- - - → Jog
· · · · · → Walk / Pas
● Marker -/cône

· · · · · → Extended Lope / Galop allongé
- - - → Extended Jog / Trot
↻ Turn / pivot
▲▲▲▲ Backup / reculer

Western Horsemanship

Walk and Trot Youth

- 1 walk to marker - circle around
- 2 Jog
- 3 stop at B
- 4 Left pivot 180°
- 5 walk at least 2 strides
- 6 jog
- 7 Between C D walk and turn to D
- 8 Stop at D
- 9 Backup at least 2 steps



—————→ Lope / Galop
- - - - -→ Jog
.....→ Walk / Pas
● Marker -/cône

- · - · - → Extended Lope / Galop allongé
- - - - -→ Extended Jog / Trot
↻ Turn / pivot
▲▲▲▲ Backup / reculer